

# Identification of Hole Using Packet Forwarding Process Based On Localized Node Movement

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**Abstract:**The wireless sensor network(WSN), is the monitoring of a specified region of interest(ROI).wireless sensor network is a collection of sensing devices that can communicate wirelessly in each device can sense,process,and talks to its peer.In the proposed system,each and every nodes sending request to the hole manager and those manager receive that all incoming messages based on node movement from one location to the another location.so,its used to reduces time for identifying the hole in network based on sending error messages using packet forwarding algorithm as well as the detection of hole where replaced into the proper nodes due to the movable nodes.based on that algorithm network finds the holes in entire network and remove the holes based on hole healing process.In the existing system,to address the problem of hole detection and hole healing,the distributed hole detection(DHD),is proposed to identify the boundary nodes and discover holes.second,we present a virtual forces-based hole healing algorithm.but it only detect hole in network centre.although more than one DTN have same packet so DTN memory is wasted.

**Keywords:** holemanager,hole detection, mobile WSN,DTN memory,packet forwarding algorithm.

## 1.INTRODUCTION

Wireless sensor network consisting of spatially distributed autonomous device using sensor to cooperatively monitor physical(or) environmental condition,such as temperature,sound,vibration,pressure,motion at different location etc.and cooperatively pass their data through the network to a main location.the more modern networks are bi-directional,also enabling control of sensor activity.

The development of wireless sensor network was motivated by military application such as battlefield surveillance,today such networks are used in many industrial and consumer application,such as industrial process monitoring and control, machine health monitoring,and so on.wireless sensor networks consists of sensor which are distributed in an AD-HOC manner.wireless sensor network(WSN) communication of the gathered data in the network from the node to the base station is a prominent activity and this communication of data consumes the maximum amount of energy.

The challenges of wireless sensor networks mainly consists of low power,limitedmemory,energy constrained due to their small size.wireless network can also be deployed in extreme.although deployed in an ad-hoc manner they need to be self organized and self healing and can face constant reconfiguration.

If a centralised architecture is used in a sensor network and the central node fails, then the entire network will collapse, however the reliability of the sensor network can be

increased by using a distributed control architecture. Distributed control is used in WSNs for the following reasons: Sensor nodes are prone to failure,For better collection of data,To provide nodes with backup in case of failure of the central node,There is also no centralised body to allocate the resources and they have to be self organised.

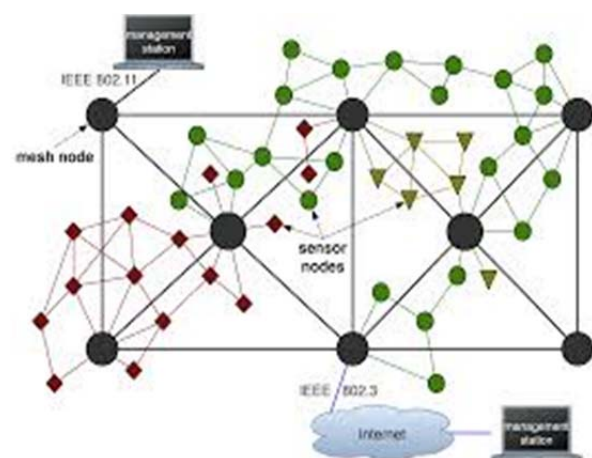


Fig:1 wireless network architecture

## 2:PROBLEM STATEMENT

This paper seeks to address the problem of hole detection and healing in mobile WSNs.the light weight and comprehensive solution,called holes detection and healing(HEAL),that addresses all of the aforementioned aspects.the heal is a distributed and localized algorithm that operates in two distinct phase.the first it identifies the boundary nodes and discover holes using a lightweight localized protocol over the gabriel graph of the network.the second treats the hole healing,with novel concept,hole healing area.they propose a distributed virtual forces-based local healing approach where only the nodes located at an appropriate distance from the hole will be involved in the healing process.through extensive simulations we show that heal deals with holes of various forms and sizes.

We discuss the main drawbacks of existing solution and we identify four key elements that are critical for ensuring effective coverage in mobile WSNs:1)determining the boundary of the ROI,(2)detecting coverage holes and estimating their characteristics,(3)determining the best target locations to relocate mobile nodes to repair holes and,(4)dispatching mobile nodes to the target location while minimizing the moving and messaging cost.

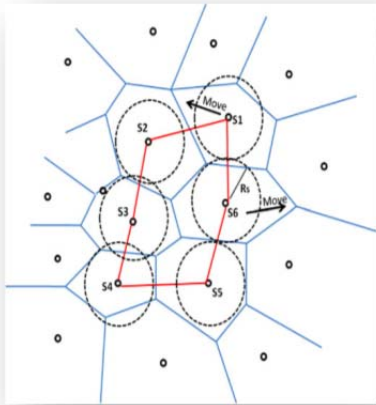


Fig:2 ineffectiveness of large hole



Fig:3 sensor node

This way of doing is not suitable for large holes because each node, in the hole’s boundary, moves without taking into account the movement of other nodes, which, generally, will not help to recover the hole. In the example of the nodes S1 and S6 move in the direction that covers their holes, which does not contribute in the healing of the hole bounded by the six vertices. we make the following assumptions: 1. A dense mobile WSN is deployed in an obstacle-free RoI; 2. The deployment can be either deterministic or random; 3. All deployed nodes are homogeneous; 4. Location information is available to each sensor node by using some GPS-less sensor network localization scheme [30]; 5. We consider the isotropic sensing model [2]. We denote by  $R_s$ , the sensing range and  $R_c$ , the communication range. We assume that  $R_c \geq 2R_s$  to ensure that the TENT rule [11] is applicable.

**3:ARCHITECTURE DESIGN**

In this paper, we employ rate limiting to defend against flood attacks in DTNs. In our approach, each node has a limit over the number of packets that it, as a source node, can send to the network in each time interval. Each node also has a limit over the number of replicas that it can generate for each packet (i.e., the number of nodes that it can forward each packet to). The two limits are used to mitigate packet flood and replica flood attacks, respectively. If a node violates its rate limits, it will be detected and its data traffic will be filtered. In this way, the amount of flooded traffic can be controlled

by using packet forwarding scheme algorithm. the packet forwarding algorithm refers the wide variety of algorithm that are applied to a packet of data or information as it moves through the various network elements of a communication network. it is the packet processing subsystem that manages the traversal of the multi-layered networks it includes, control information contained in a packet and is used to transfer packet safely and efficiently.

This paper seeks to address the problem of hole detection and healing. Most of the existing solutions use global operations to calculate the size of a big hole and then relocate a group of mobile sensors to heal the hole. While some existing localized solutions requires strong assumptions or even unrealistic ones. The incompleteness of previous works motivates our research presented here

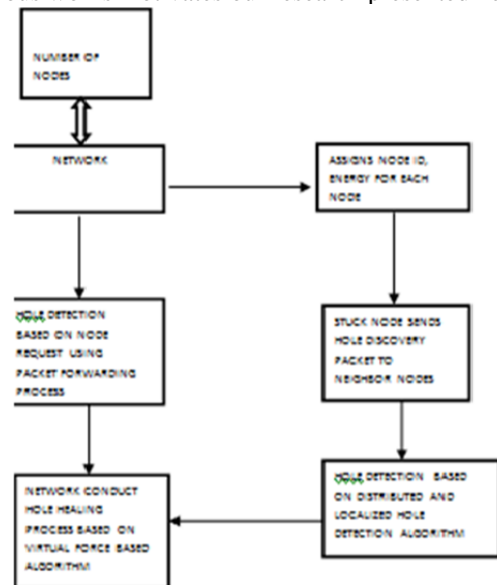


Fig:4 architecture diagram

In this diagram each and every node sending request to the hole manager and those manager received the all incoming messages based on node movement from one location to the another location. so its used to reduces time for identifying the hole in the network based on sending error messages using packet forwarding as well as the detection of the hole where replaced into the proper nodes due to the moveable nodes. based on that algorithm networks finds the holes in entire networks and remove the holes based on hole healing algorithm.

**4:RELATED WORKS**

There has been much related research on the data transmission route problem. in this sub module nodes enable from sender for communication between the server and client. in a mobile WSN, one of the objectives of in movement to maximize area coverage and hole healing process. here nodes locomotion facilities to a virtual force to heal the discovered hole to define an attractive forces that acts from the hole determination and node reallocation is takes place. determination of those areas will determine the no of nodes that must be relocated to ensure a local repair of the hole.

### 5: CONCLUSION

In this paper, we propose to enhance the packet forwarding algorithm to sending request to the hole manager and those manager receive the all incoming messages from one location to another location. it is used to identify the hole in the network based on sending error messages. the evaluation results demonstrate that provides a cost-effective and a accurate solution for hole detection and healing in wireless sensor networks.

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